MAX21001 USER GUIDE

Revision 1.1, May 2015



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1 Revision History

Date	Revision	Description
0.1	08/05/2013	Beta version
1.0	05/07/2015	Inital release with new format
1.1	05/22/2015	Fixed typos and format updates

2 Introduction

MEMS sensors are revolutionizing the way people interact with everyday technology, making it easier and more user-friendly. Maxim can leverage its analog integration expertise to develop and manufacture new breakthrough MEMS sensors being smaller, lower power and more accurate than ever.

Owning the entire supply chain, Maxim brings its customers complete, reliable and cost-effective solutions, ensuring prompt time-to-volume and time-to-market to effectively address high-volume applications in consumer and industrial market segments.

Thanks to its leadership in analog integration and its manufacturing experience in MEMS, Maxim is capable of high-volume production to meet the market's demands. Maxim's manufacturing expertise and highest quality standards also guarantee high performance and product reliability.

Every MEMS sensor is tested and trimmed in factory so that for most consumer applications, no additional sensor calibrations are required. The end user can quickly verify the sensor's operation without physically tilting or rotating the sensor thanks to the built-in self-test feature, which allows accelerating the time-to-market for mass production.

This User Guide will provide a clear picture of the guidelines for its use in consumer applications and a comprehensive description of his unique features. The final section of this guide will present the structure of the register file, the purpose of each field or every register, including two examples about typical programming sequences.

3 Nomenclature

- ODR Output Data Rate
- BW Bandwidth
- FS Fullscale
- UI User Interface
- OIS Optical Image Stabilization
- MSB Most Significant Bit or Byte
- LSB Least Significant Bit or Byte
- HPF Highpass Filter
- LPF Lowpass Filter
- dps Degrees per seconds
- RFU Reserved for future uses

4 MAX21001 Description

The MAX21001 is a low-power, low-noise, three-axis angular rate sensor able to offer unprecedented accuracy and sensitivity over temperature and time.

It is capable of working with a supply voltage as low as 1.71V for minimum power consumption. It includes a sensing element and an IC interface capable of providing the measured angular rate to the external world (l^2C/SPI) .

The MAX21001 has a configurable full scale of $\pm 31.25 / \pm 62.5 / \pm 125 / \pm 250 / \pm 500 / \pm 1000 / \pm 2000$ dps and measures rates with a finely tunable user-selectable bandwidth. The low short time bias instability, the high stability over temperature and the operational flexibility, make the MAX21001 ideal for in dash navigation systems.

The MAX21001 is a highly integrated solution available in a compact $3mm \times 3mm \times 0.9mm$ plastic land grid array (LGA) package and does not require any external components other than supply capacitors. It can operate over the -40°C to +85°C temperature range.

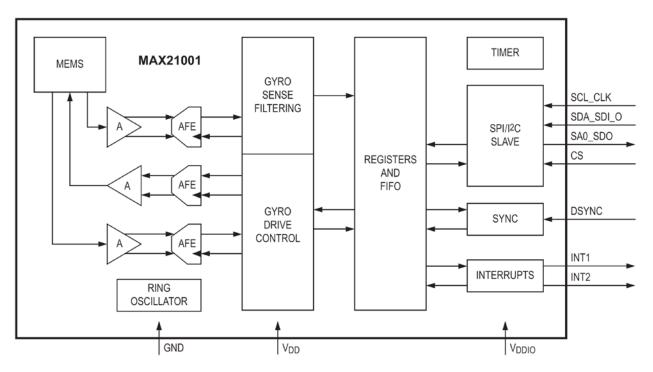


Figure 1: Block Diagram

5 Pin Description

Table 1: Pin Description

PIN	NAME	FUNCTION
1	V _{DDIO}	Interface and Interrupt Pad Supply Voltage. Same range of V_{DD} . $V_{DDIO} \leq V_{DD}$ (diode).
2	N.C.	Not Internally Connected
3	N.C.	Not Internally Connected
4	SCL_CLK	SPI and I ² C Clock. When in I ² C mode, the IO has selectable anti-spike filter and delay to ensure correct hold time.
5	GND	Power-Supply Ground
6	SDA_SDI_O	SPI In/Out Pin and I ² C Serial Data. When in I ² C mode, the IO has selectable anti-spike filter and delay to ensure correct hold time.
7	SA0_SDO	SPI Serial Data Out or I ² C Slave Address LSB
8	CS	SPI Chip Select/Serial Interface Selection
9	INT2	Interrupt Line #2
10	RESERVED	Must be connected to GND
11	INT1	Interrupt Line #1
12	DSYNC	Data Synchronization Pin to wake up MAX21001 from power down/standby or to synchronize data with an external device.
13	RESERVED	Leave unconnected
14	V _{DD}	Analog Power Supply Pin: Bypass to GND with a $0.1\mu\text{F}$ capacitor and one $10\mu\text{F}$ capacitor.
15	V _{DD}	Must be tied to V_{DD} in the application.
16	N.C.	Not Internally Connected

6 I²C Interface

To connect a MAX21001 device to an I^2C master, the SDA_SDI_O pin of the MAX21001 device must be connected to the SDA pin of the I^2C master and the SCL_CLK pin of the MAX21001 device must be connected to the SCL pin of the I^2C master. Both SDA and SCL lines must be connected to a pullup resistor. The SAO_SDO pin must be connected to VDD or GND to configure the MAX21001 I^2C slave address (see Table 3: I^2C Device Addresses).

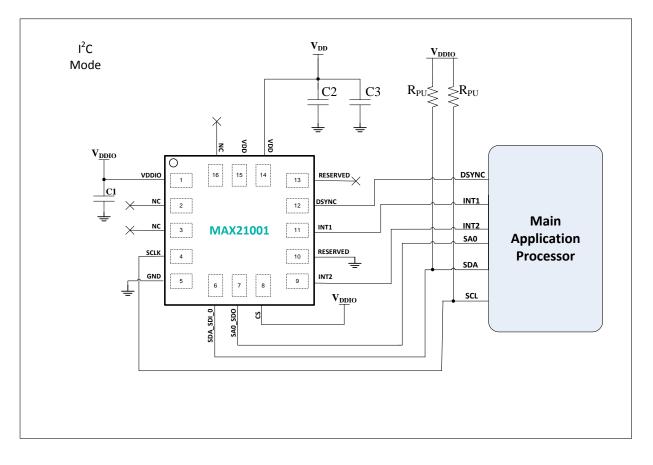


Figure 2: I²C Interface Connection to an Application Processor

COMPONENT	LABEL	SPECIFICATION	QUANTITY
VDDIO /VDD Bypass Capacitor	C1,C2	Ceramic, X7R, 100nF ±10%, 4V	2
VDD Bypass Capacitor	C3	Ceramic, X7R, 1uF ±10%, 4V	1
Pullup Resistor (I ² C Mode only)	R _{PU}	1.1kΩ - 10kΩ (min - max)	2

6.1 I²C Protocol

To start an I^2C request, the master sends a START condition (S), followed by the MAX21001's I^2C address. Then, the master sends the address of the register to be programmed. The master then terminates the communication

by issuing a STOP condition (P) to relinquish the control of the bus, or a repeated START condition (Sr) to keep controlling it.

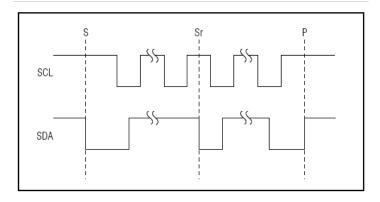


Figure 3: START (S), STOP (P), and Repeated START (Sr) Conditions

6.2 Slave Address

The slave address is used to identify the MAX21001 device in I^2C communications. The address is defined as the seven most significant bits followed by the read/write bit. Set the read/write bit to 1 to request a read operation, or 0 to request a write operation (see Table 3).

I ² C Base Address	SA0_SDO pin	R/W bit	Resulting Address
0x2C (6bit)	0	0	0xB0
0x2C	0	1	0xB1
0x2C	1	0	0xB2
0x2C	1	1	0xB3

Table 3: I²C Device Addresses

6.3 Acknowledge

The acknowledge bit is sent after every byte. This bit allows the receiver to notify the transmitter that the byte has been received correctly and another byte may be sent. The master generates all clock pulses, including the acknowledge's ninth clock pulse (8 bits of data + ACK).

To allow the receiver to send the acknowledge, the transmitter releases the SDA line during the acknowledge pulse, so that the receiver can pull the SDA line LOW during the ninth clock pulse to signal an Acknowledge (ACK), or release the SDA line (HIGH) to signal a Not Acknowledge (NACK).

The NACK is sent if the device is busy or a system fault occurs. It is also used by the master to signal the end of the transfer during a read operation.

6.4 Register Address

The I²C register address for the MAX21001 is composed by 6 bits of address and 1 bit (<u>if parity</u>) whose meaning can be configured as:

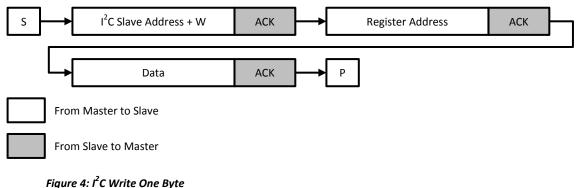
Auto-increment:	if 0, in case of burst operation the initial register address is auto-incremented after every data byte; if 1, the operation is executed always on the same register;
Even parity	this bit represents the even parity computed on the 6 bits of the register address;
Odd Parity	this bit represents the odd parity computed on the 6 bits of the register address;

6.5 I²C Operations

6.5.1 Write One Byte

To write one byte, the following steps must be executed:

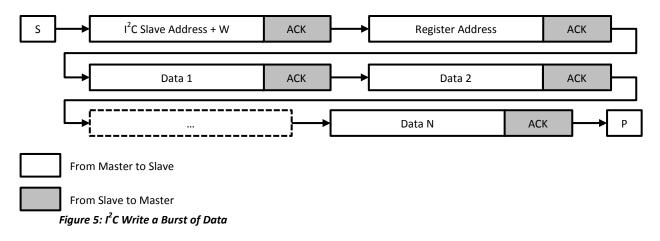
- 1: The master sends a START condition.
- 2: The master sends the 7 bits slave ID plus a write bit (low)
- 3: The addressed slave asserts an ACK on the data line.
- 4: The master sends 8 bits of the Register Address.
- 5: The slave asserts an ACK on the data line *only if the address is valid (NACK if not)*.
- 6: The master sends 8 bits of data.
- 7: The slave asserts an ACK on the data line.
- 8: The master generates a STOP condition.



6.5.2 Write a Burst of Data

To execute a write of a burst of data, the following steps must be executed:

- 1: The master sends a START condition.
- 2: The master sends the 7 bits slave ID plus a write bit (low).
- 3: The addressed slave asserts an ACK on the data line.
- 4: The master sends 8 bits of the Register Address.
- 5: The slave asserts an ACK on the data line *only if the address is valid (NACK if not)*.
- 6: The master sends 8 bits of data.
- 7: The slave asserts an ACK on the data line.
- 8: Repeat 6 and 7 as long as needed.



6.5.3 Read One Byte

To read one byte, the following steps must be executed:

- 1: The master sends a START condition.
- 2: The master sends the 7 bits slave ID plus a write bit (low).
- 3: The addressed slave asserts an ACK on the data line.
- 4: The master sends 8 data bits.
- 5: The active slave asserts an ACK on the data line *only if the address is valid (NACK if not)*.
- 6: The master sends a restart condition.
- 7: The master sends the 7 bits slave ID plus a read bit (high).
- 8: The addressed slave asserts an ACK on the data line.
- 9: The slave sends 8 data bits.
- 10: The master asserts a NACK on the data line.
- 11: The master generates a STOP condition.

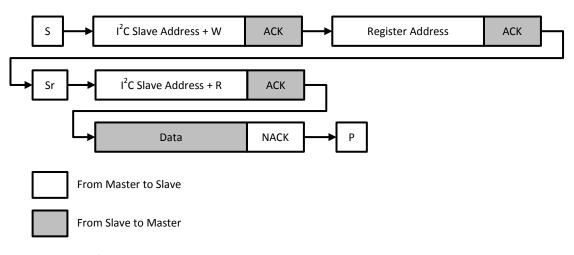
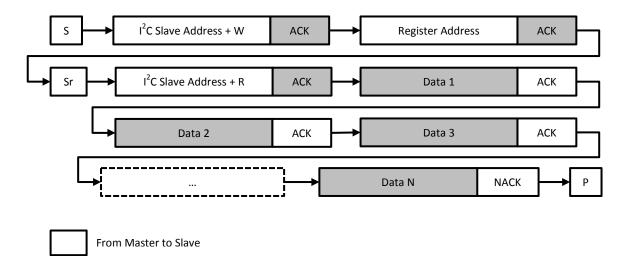


Figure 6: I²C Read One Byte

6.5.4 Read a Burst of Data

To execute a read of a burst of data, the following steps must be executed:

- 1: The master sends a START condition.
- 2: The master sends the 7 bits slave ID plus a write bit (low).
- 3: The addressed slave asserts an ACK on the data line.
- 4: The master sends 8 bits of the Register Address.
- 5: The slave asserts an ACK on the data line **only if the address is valid (NACK if not)**.
- 6: The master sends a repeated START condition.
- 7: The master sends the 7 bits slave ID plus a read bit (high).
- 8: The slave asserts an ACK on the data line.
- 9: The slave sends 8 bits of data.
- 10: The master asserts an ACK on the data line.
- 11: Repeat 9 and 10 as long as needed.
- 12: The master generates a STOP condition.



From Slave to Master

Figure 7: I²C Read a Burst of Data

7 SPI Interface

To connect a MAX21001 device to an SPI master, the CS pin of the MAX21001 device must be connected to the CSn pin of the SPI master, the SDA_SDI_O pin of the MAX21001 device must be connected to the MOSI pin of the SPI master, the SA0_SDO pin of the MAX21001 device must be connected to the MISO pin of the SPI master and the SCL_CLK pin of the MAX21001 device must be connected to the SCLK pin of the SPI master. For external component parameters, refer to Table 4: SPI External Component Properties.

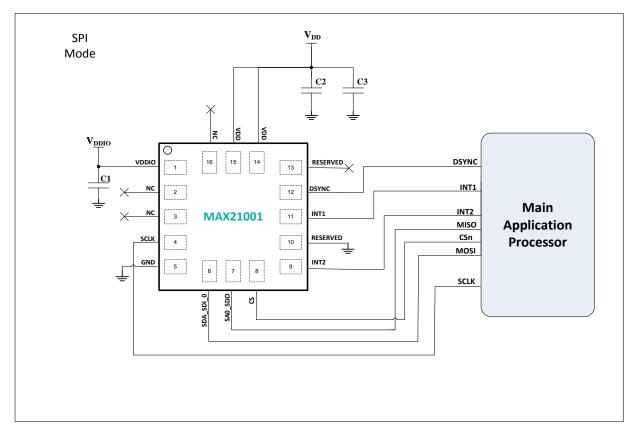


Figure 8: SPI Interface Connection to an Application Processor

COMPONENT	LABEL	SPECIFICATION	QUANTITY
VDDIO /VDD Bypass Capacitor	C1,C2	Ceramic, X7R, 100nF ±10%, 4V	2
VDD Bypass Capacitor	C3	Ceramic, X7R, 1µF ±10%, 4V	1

7.1 SPI Protocol

CSn is the serial port enable and is controlled by the SPI master. It goes low at the start of the transmission and returns to high at the end.

SCLK is the serial port clock and is controlled by the SPI master. It is kept high when CSn is high (no transmission). MISO and MOSI are, respectively, the serial port data input and output. These lines are driven at the falling edge of SCLK and are sampled at the rising edge of SCLK.

Both the read register and write register commands are completed in 16 clock pulses, or in multiples of 8 in case of multiple read/write bytes. Bit duration is the time between two falling edges of SCLK.

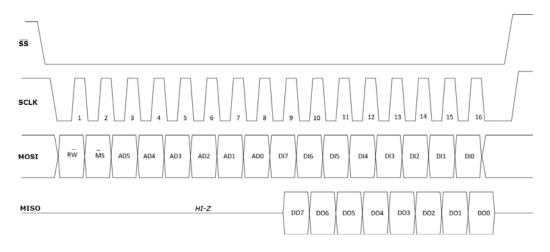


Figure 9: SPI Protocol

7.2 Register Address

The SPI register address for the MAX21001 is composed by 6 bits of address, 1 bit to select the direction of the operation (Read/Write) and 1 bit whose meaning can be configured as:

Auto-increment: Even parity Odd Parity if 0, in case of burst operation the initial register address is auto-incremented after every data byte; if 1, the operation is executed always on the same register; this bit represents the even parity computed on the 6 bits of the register address; this bit represents the odd parity computed on the 6 bits of the register address;

parity error and <u>if parity</u> are used to manage the parity bit during the SPI communication. The parity bit is an additional bit added to the end of a digital word and it indicates whether the number of bits in the word with the value one is even or odd. Parity bit is used to verify if there was a communication error. According to the datasheet, during a SPI communication, the first byte is the register address you want to read/write:

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		
	R/W	MS/Parity	A5	A4	A3	A2	A1	A0		
Bit 7			Is used to de	fine if you wan	t to read or wri	te a register. O	= write, 1 = rea	nd;		
Bit 6			Can have 2 d	ifferent functio	onalities, in acco	ording with the	if_parity (see	e below)		
Bit [5	5:0]		Address of th	ne register you	want to read o	r write;				
			Bit 6 is used	to set the mult	i-addressing st	andard mode (MS).			
lf_pa	rity = '00':		MS = 0 -> the	e address is aut	o incremented	in multiple rea	d/write comma	and		
			MS = 1 -> the	e address rema	ins unchanged	in multiple read	d/write comma	inds;		
	rity = '01':	Bit 6 is used to check the even parity with the register address (A[5:0]);								
if_pa	rity = '10':	Bit 6 is used to check the odd parity with the register address (A[5:0]);								

Here are shown some examples:

A diduce on	count of 1 hits	8 bits including parity		
Address	count of 1 bits	Even	Odd	
000000 (0x00)	0	x0000000	x1 000000	
100000 (0x20)	1	×1 100000	×0100000	
100011 (0x23)	3	x1 100011	x0 100011	
111111 (0x3F)	6	x0111111	x1 111111	

Bit 7 – indicated with x, can be 0 or 1, depending on if you want to write or read the correspondent register

For further explanation:

- to write register 0x00, using odd parity, you have to send from your MCU the byte '01000000' (0x40);
- to read register 0x20, using even parity, you have to send from your MCU the byte '11100000' (0xE0);
- to read register 0x23, using odd parity, you have to send from your MCU the byte '10100011' (0xA3);
- to read register 0x3F, using even parity, you have to send from your MCU the byte '10111111' (0xBF);

When the device receives the above bytes from the MCU, it will try to calculate the parity bit, in according with the rule set in the *if_parity* field. If the parity calculated by the device is the same of the parity bit, the communication was good and the content of *parity_error* bit will be 0. If instead the parity calculated by the device is different from the parity bit, the content of *parity_error* bit is set to '1', reporting that there was an error in the serial communication.

8 Interrupts

The MAX21001 is equipped with an interrupt module to control a set of interrupt flags and two interrupt lines (INT1 and INT2).

This module allows to:

- 1: Configure the behavior of the interrupt lines (INT1 and INT2)
- 2: Map each interrupt flag to one of the interrupt lines
- 3: Create a conditional interrupt (Rate interrupt) based on four different thresholds

8.1 Interrupt Flags

The interrupt module provides several interrupt flags in the <u>INT_STS_UL</u> register. Each flag reports the occurrence of a significant event inside the device.

8.2 Interrupt Lines

An interrupt line is a dedicated pin where a notification to an external application processor can be provided. The MAX21001 is equipped with two interrupt lines that can be configured independently.

For each interrupt line, it is possible to (refer to INT CFG2):

- Enable/disable them
- Set the active level to low
- Set the output type to push-pull or open drain configuration

To map an interrupt flag to an interrupt line it is necessary to enable it through the <u>INT1_MSK</u> for INT1 and <u>INT2_MSK</u> for INT2: by setting its corresponding bit to 1 on the bit-mask, the interrupt flag is mapped to the related interrupt line. The output of the two INT1 and INT2 interrupt lines is then computed by applying the OR operator to all the enabled interrupt flags contained in the <u>INT1_STS</u> and <u>INT2_STS</u> registers, respectively. Please note that the enable is not applied to the **INT1_STS** and **INT2_STS** registers, so those registers contain also the value of the interrupt flags that are not enabled.

An interrupt line can be configured in order to keep the status until the master requests to clear it (latched) or after a timeout. Those modes can be selected through the *int1_latch_mode* and *int2_latch_mode* register fields (<u>INT_TMO</u>). The only exception is the gyro dr flag that is always unlatched regardless of the *int1_latch_mode* and *int2_latch_mode* register fields setting.

The lines can be configured also to auto-clear its status after a period of time where the duration to clear the interrupt is programmable (see Timed Mode at <u>INT_TMO</u>).

8.3 Rate Interrupts

The *rate interrupt* allows generating an interrupt event when the gyroscope data falls inside a range of values defined by a set of thresholds. By setting the absolute value of the threshold (|TH|) for each gyroscope axis, four ranges are defined:

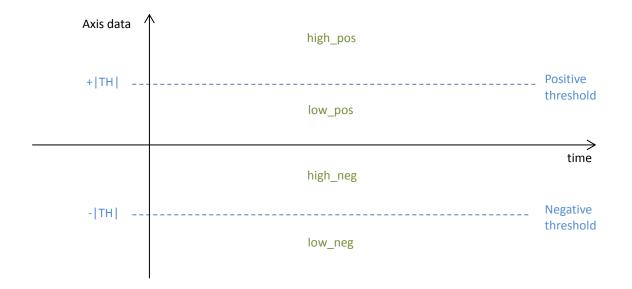


Figure 10: Conditional Ranges

For each range, it is possible to select if it contributes to the generation of the rate interrupt for each axis. Then, the rate interrupts are computed as follow:

- int_and: Active if the defined conditions are satisfied for all the gyroscope axes at the same time;
- int_or: Active if the defined conditions are satisfied for at least one of the gyroscope axes.

The threshold absolute value can be set by writing the **INT_REF_X**, **INT_REF_Y** and **INT_REF_Z** registers. Those registers represent the most significant byte of the real threshold; so, to compute the actual absolute value of the threshold, the register value must be multiplied by 256. If the application requires a better resolution, it is possible to specify a 16-bit threshold by setting the <u>int_single_ref</u> register field; in this case, all the axes share the same threshold that is defined as the combination of <u>INT_REF_X</u> and <u>INT_REF_Y</u> where the first one is the most significant byte of the threshold.

Once the thresholds are defined, the <u>INT MSK X</u>, <u>INT MSK Y</u> and <u>INT MSK Z</u> permits to select which range contributes to the generation of the rate interrupts for each *axis* as follow:

- **int_***axis***_high_pos_en:** if enabled, the condition is satisfied if the data of the *axis* falls in the *high_pos* range;
- int_axis_high_neg_en: if enabled, the condition is satisfied if the data of the axis falls in the high_neg range;
- **int_***axis***_low_pos_en:** if enabled, the condition is satisfied if the data of the *axis* falls in the *low_pos* range;
- int_axis_low_neg_en: if enabled, the condition is satisfied if the data of the axis falls in the low_neg range.

Then, the desired axes must be enabled by setting to 1 the corresponding bit of the <u>int_mask_xyx_and</u> for the **int_and** and <u>int_mask_xyz_or</u> for the **int_or**.

Through the INT_MSK_X, INT_MSK_Y and INT_MSK_Z registers, it is also possible to read the current value of the conditions, regardless of the content of the int mask xyz or and int mask xyz and register fields. Each of these values can be configured as latched by setting the int freeze register field. For the rate interrupts, it is possible also to define a de-bounce value by defining the number of samples the axis data has to satisfy the condition before asserting the corresponding interrupt. Those values can be set in the INT_DEB_X, INT_DEB_Y and INT_DEB_Z registers. If the required value is greater than 255, it is possible to define a 16-bit debounce value by setting int single deb register field; in this case, all the conditions share the same de-bounce value that is defined as the combination of INT_DEB_X and INT_DEB_Y where the first one is the most significant byte and the last one is the least significant byte of the debounce value.

9 Reading Data from MAX21001 and FIFO Operation

MAX21001 sensor output data can be read by the processor in two different mechanisms: synchronous (DATA_READY interrupt) and asynchronous (polling) reading methods.

9.1 Synchronous Reading

In this mode, the processor reads the data set (e.g. 6 bytes for a 3 axes configuration) generated by the MAX21001 every time that <u>gyro_dr</u> flag is set. The processor must read the output data only once the <u>gyro_dr</u> flag is set in order to avoid data inconsistencies. Benefits of using this approach include the perfect reconstruction of the signal coming from the sensors and minimization of the data traffic at the interface.

9.2 Asynchronous Reading

In this mode, the processor reads the data generated by the MAX21001 regardless the status of the gyro dr flag. To minimize the error caused by different samples being read a different number of times, the access frequency to be used must be higher than the selected ODR.

9.3 FIFO Modes Description

The MAX21001 also embeds a 256-slot of a 16-bit data FIFO for each of the three output channel; X, Y and Z. This allows a consistent power saving for the system since the host processor does not need to continuously poll data from the sensor, but it can wake up only when needed and burst the data out from the FIFO. When configured in Snapshot mode, it offers the ideal mechanism to capture the data following a Rate Interrupt event. The data order in FIFO depends on the endian setting (endian):

Big Endian:	GYRO_X_H, GYRO_X_L, GYRO_Y_H, GYRO_Y_L, GYRO_Z_H, GYRO_Z_L
Little Endian:	GYRO_X_L, GYRO_X_H, GYRO_Y_L, GYRO_Y_H, GYRO_Z_L, GYRO_Z_H

The FIFO buffer can work according to four main different modes (see <u>FIFO_CFG</u>): off, normal, interrupt and snapshot. Both normal and Interrupt modes can be optionally configured to operate in overrun Mode, depending on whether, in case of buffer under-run, newer or older data are lost.

9.3.1 FIFO OFF Mode

In this mode, the FIFO is turned off; data are stored only in the data registers. No data are available from FIFO if read. When the FIFO is turned OFF, there are two options to use the device: synchronous/asynchronous reading.

9.3.2 Normal Mode

The behavior of the FIFO in Normal mode varies depending on the **Overrun** settings (<u>fifo_overrun</u> register field). The following paragraphs show a description of the behavior for both settings of the overrun. For the next sections, the following descriptions are useful for the user's understanding of FIFO:

Write Pointer (WP):	Write pointer is the address number where the next data will be written in FIFO, and whenever
	there is a new data is written, the write pointer is incremented by 1,
Read Pointer (RP):	Read pointer is the address number from where the first data in FIFO is read, and whenever
	there is a new data is read, the read pointer is incremented by 1,
Level	Level tells the difference between Write pointer and Read pointer, which also gives you the
	total number of data available in FIFO

9.3.2.1 Stop on Full

- FIFO is turned on.
- FIFO is filled with the data at the selected Output Data Rate (ODR).
- When FIFO is full, an interrupt can be generated.
- When FIFO is full, all the new incoming data will be discharged. Reading only a subset of the data already stored into the FIFO keeps locked the possibility for new data to be written.
- Only if all the data are read the FIFO will restart saving data. If the communication speed is high, data loss can be prevented.
- In order to prevent a FIFO full condition, the required condition is to complete the reading of the data set before the next DATA_READY occurs.
- If this condition is not guaranteed, data can be lost.

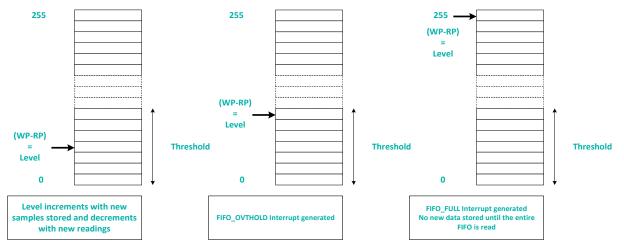


Figure 11: FIFO Normal Mode, Stop on Full

9.3.2.2 Overwrite

- FIFO is turned on.
- FIFO is filled with the data at the selected ODR.
- When FIFO is full, an interrupt can be generated.
- When FIFO is full, the oldest data will be overwritten with the new ones.
- If communication speed is high, data integrity can be preserved.
- In order to prevent a data lost condition, the requirement is to complete the reading of the data set before the next DATA_READY occurs.
- If this condition is not guaranteed, data can be overwritten.
- When an overrun condition occurs the Reading pointer is forced to Writing Pointer -1, to make sure only older data are discarded and newer data have a chance to be read.

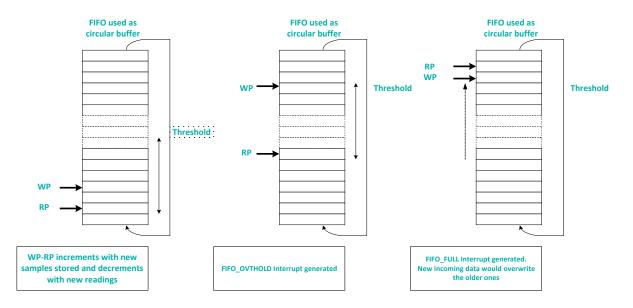


Figure 12: FIFO Normal Mode, Overwrite

9.3.3 Interrupt Mode

The behavior of the FIFO in Interrupt mode varies depending on the **Overrun** settings (<u>fifo_overrun</u> register field). The following paragraphs show a description of the behavior for both settings of the overrun.

9.3.3.1 Stop on Full

- FIFO is initially disabled. Data is stored only in the data registers.
- When a Rate Interrupt (either OR or AND) is generated, the FIFO is turned on automatically. It stores the data at the selected ODR. Rate interrupt are documented starting from INT_REF_X.
- When FIFO is full, all the new incoming data will be discharged. Reading only a subset of the data already stored into the FIFO keeps locked the possibility for new data to be written.
- Only if all the data are read the FIFO will restart saving data.
- If communication speed is high, data loss can be prevented.
- In order to prevent a FIFO full condition, the required condition is to complete the reading of the data set before the next DATA_READY occurs.
- If this condition is not guaranteed, data can be lost.

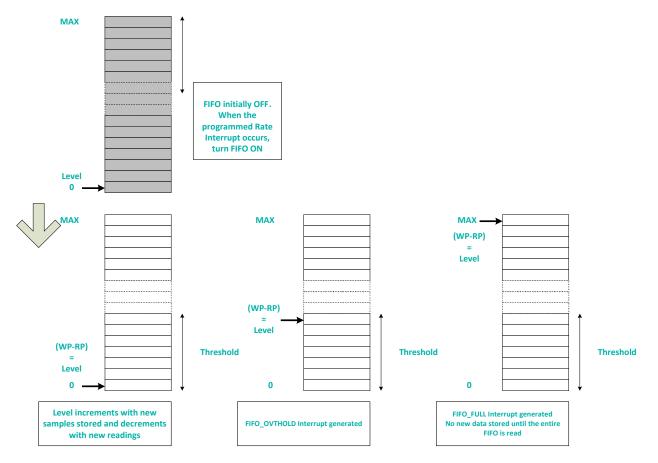


Figure 13: FIFO Interrupt Mode, Stop on Full

9.3.3.2 Overwrite

- FIFO is initially disabled. Data is stored only in the data registers.
- When a Rate Interrupt (either OR or AND) is generated, the FIFO is turned on automatically. It stores the data at the selected ODR.
- When FIFO is full, an interrupt can be generated.
- When FIFO is full, the oldest data will be overwritten with the new ones.
- If communication speed is high, data integrity can be preserved.
- In order to prevent a data lost condition, the required condition is to complete the reading of the data set before the next DATA_READY occurs.
- If this condition is not guaranteed, data can be overwritten.
- When an overrun condition occurs the Reading pointer is forced to Writing Pointer -1, to make sure only older data are discarded and newer data have a chance to be read.

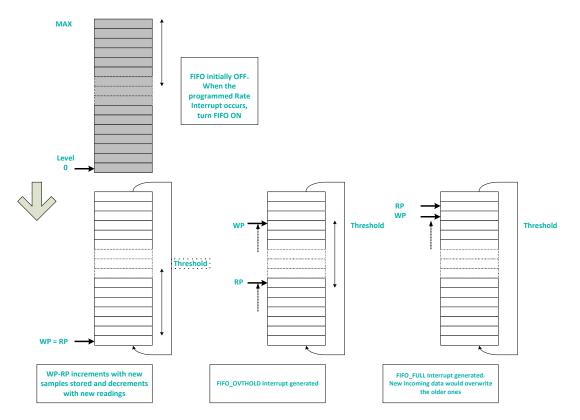


Figure 14: FIFO Interrupt Mode, Overwrite

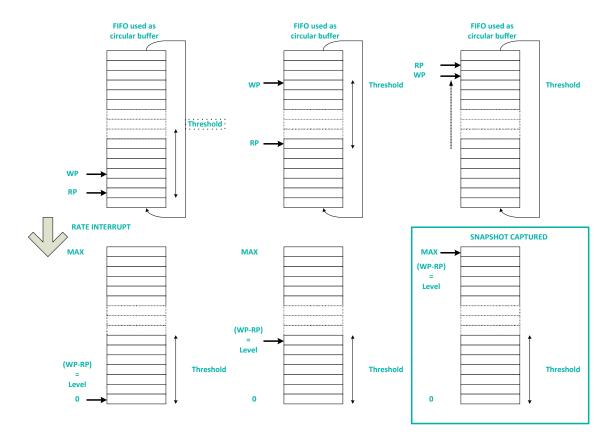


Figure 15: FIFO Snapshot Mode

9.3.4 Snapshot Mode

- FIFO is initially in normal mode with overrun enabled.
- When a Rate Interrupt (either OR or AND) is generated, the FIFO switches automatically to not-overrun mode. It stores the data at the selected ODR until the FIFO becomes full.
- When FIFO is full, an interrupt can be generated.
- When FIFO is full, all the new incoming data will be discharged. Reading only a subset of the data already stored into the FIFO keeps locked the possibility for new data to be written.
- Only if all the data are read the FIFO will restart saving data.
- If communication speed is high, data loss can be prevented.
- In order to prevent a FIFO full condition, the required condition is to complete the reading of the data set before the next DATA_READY occurs.
- If this condition is not guaranteed, data can be lost.

9.4 Example of FIFO Read/Write Pointers Evolution

The following drawing assumes:

- A reading frequency roughly twice the writing frequency (ODR);
- A FIFO threshold = 126
- FIFO is in normal mode

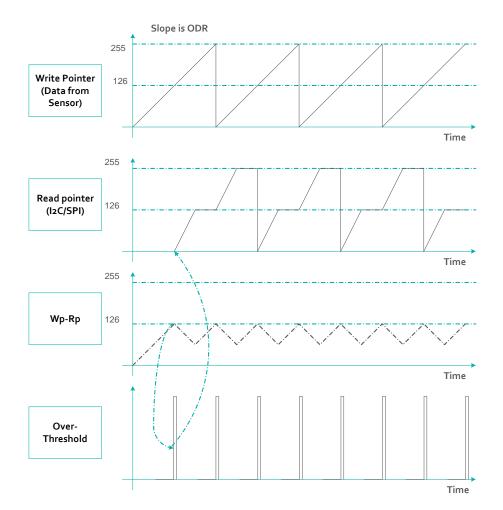


Figure 16: FIFO Read/Write Pointer Evolution

10 Programming Example

This chapter shows some examples on how to execute some operations on the device. Two functions are defined to abstract the SPI/I2C communication:

- Write(<Register Address>, <Value>): Writes the <Value> to the register at the <Register Address>;
- Read(<Register Address>): Returns the value of the register at the <Register Address>;
- *ReadBurstNoInc(<Register Address>, <count>)*: Returns an array of *count* elements with the result of a burst read with no auto-increment on *<Register Address>* register;

10.1 Simple Read-Out Sequence, No FIFO, No Interrupts

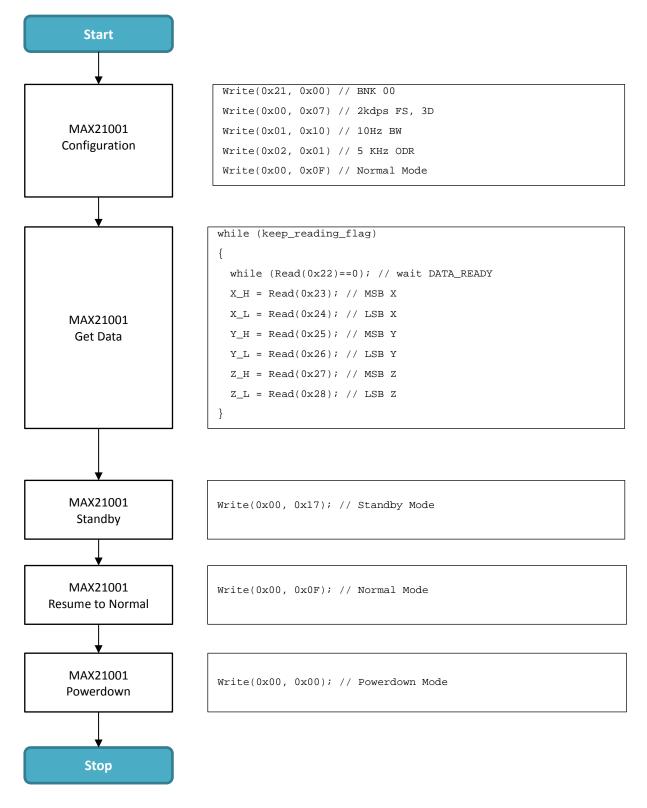


Figure 17: Simple Read-Out Sequence, No FIFO, No Interrupts

10.2 Simple Read-Out Sequence, FIFO Normal Mode, No Interrupts

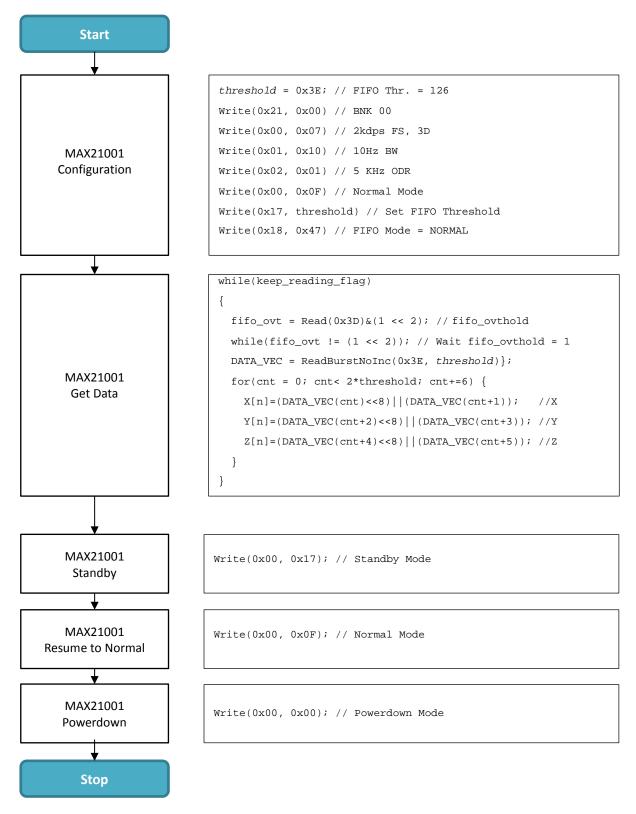


Figure 18: Simple Read-Out Sequence, FIFO Normal, No Interrupts

10.3Simple Read-Out Sequence, Normal Mode, Data-Ready Interrupts

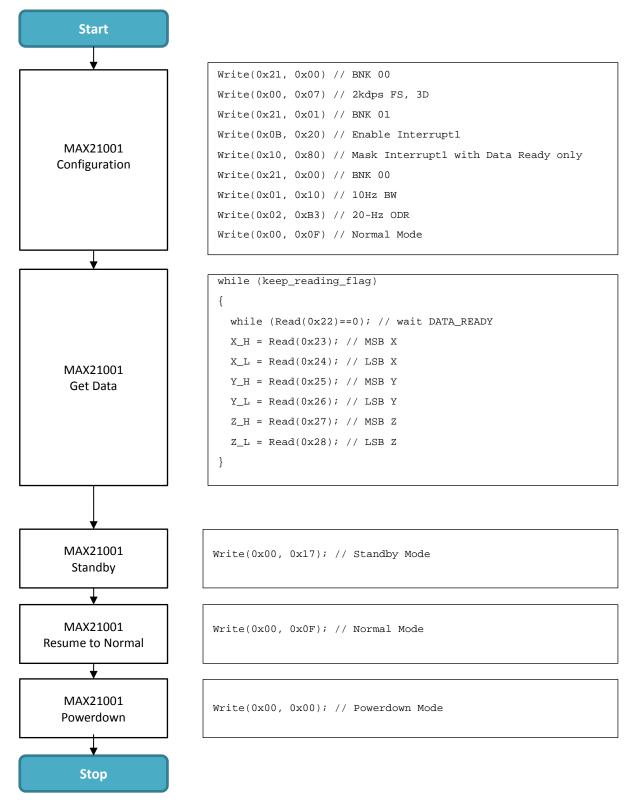


Figure 19: Simple Read-Out Sequence, Normal Mode, w/ Data Ready Interrupts and No FIFO

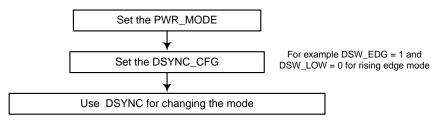
11 DSYNC

Data synchronization pin of MAX21001 can be used in various use cases such as controlling the power mode of MAX21001 through an external device, capturing the data in FIFO with an event triggered by camera or GPS, and lastly mapping the DSYNC level in LSB of the sensor output data in order to compare the data timing with respect to the DSYNC edge timing.

The DSYNC operation modes are described in three different sub-sections:

11.1 Power Mode Switching Using DSYNC

DSYNC pin can be configured to trigger the switching from a power mode to another. In order to achieve this, the following flow has to be executed:



In <u>Power mode table</u>, the power mode transitions with respect to DSYNC active level have been described. In order to enable power mode transition with DSYNC level, <u>DSYNC CFG</u> register following bit have to be set properly:

 DSW_EDG:
 0: DSYNC is active on level, 1: DSYNC is active on edge

 DSW_LOW:
 When 1, DSYNC is an active low level control to wake up. When 0, DSYNC is an active high level to wake up. This bit affects both the edge and the level modes

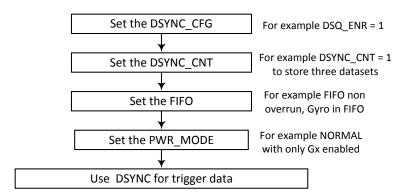
11.1.1 Example Register Settings for Power Mode Switching

Device	R/W	Bank	Register	Value	Comment
MAX21001	W	0x00	0x00	0x3F	FS=2000-dps (make sure that 0x01 [bit 0] is 0, Power Mode by DSYNC, transition from power down to normal mode (all axes are enabled)
MAX21001	W	0x00	0x1A	0x20	DSYNC active 'on rising edge'

11.2 Filling FIFO with DSYNC Edge

With this function turned on, DSYNC signal is used to capture data and fill the FIFO with a selected number of data. It is enabled with <u>DSYNC_CFG</u> register and number of samples is configured using the <u>DSYNC_CNT</u> register.

In order to configure data filling with FIFO, the following procedure has to be performed:



The number of dataset stored in the FIFO is given by: *N_data_set_stored_in_FIFO = DSYNC_CNT + 1*

A dataset is composed by the numbers of the axes enabled for each sensor (3 for Gyro). The DSYNC frequency must be: ODR / (DSYNC_CNT + 1) if one edge only is selected. Minimum DSYNC pulse duration is 500ns.

11.2.1 Example Register Settings for FIFO Filling with DSYNC

Device	R/W	Bank	Register	Value	Comment
MAX21001	W	0x00	0x1A	0x80	Enable data filling on rising edge
MAX21001	W	0x00	0x1B	0x04	DSYNC_CNT=4 FIFO filled with 2*4+1=9 datasets
MAX21001	W	0x00	0x18	0x47	FIFO in normal mode, and Gyro X, Y, Z are stored
MAX21001	W	0x00	0x00	0x0F	FS=2000-dps, Power mode normal, all axes are enabled

Table 6: Register Settings for FIFO Filling with DSYNC

11.3 Map DSYNC on LSb

When this function is turned on, the DSYNC signal is mapped into the LSb of all the sensors that are enabled for this functionality. It is configured through DSYNC_CFG register, and the following have to be set accordingly:

```
DSM_ENB:When 1, the DSYNC signal is mapped onto the Gyro LSBDS_TEMPWhen 1, the DSYNC signal is mapped onto the temperature LSB
```

In this configuration, the DSYNC is active only on the level. To map the DSYNC signal in the LSb correctly, it is suggested to use an ODR that is bigger than the DSYNC frequency.

11.3.1 Example Register Settings for Mapping DSYNC level on LSB

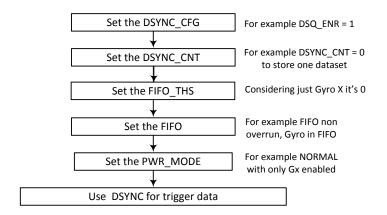
Device	R/W	Bank	Register	Value	Comment
MAX21001	W	0x00	0x00	0x0F	FS=2000dps (make sure that 0x01 [bit 0] is 0, Power Mode is set normal
MAX21001	W	0x00	0x1A	0x08	DSYNC mapped on Gyro

Table 7: Register Settings for Mapping LSB

11.4 Example of DSYNC Application: Generation of Non-Standard ODR

One of the possible uses of the DSYNC functionality is to generate the output data at a particular rate that it is not defined in the list of the possible ODRs. Using the "data queuing in FIFO with DSYNC" function and the FIFO over-threshold interrupt, it is possible to generate a data-ready signal at a specific data rate. In order to minimize the ODR jitter, the max ODR of the device should be selected, so that the max jitter is equal to $\pm 1/(2*OPR_{max})$.

For configuring this functionality the following procedure is suggested:



Based on this procedure, the following operation described with a timing diagram can be obtained:

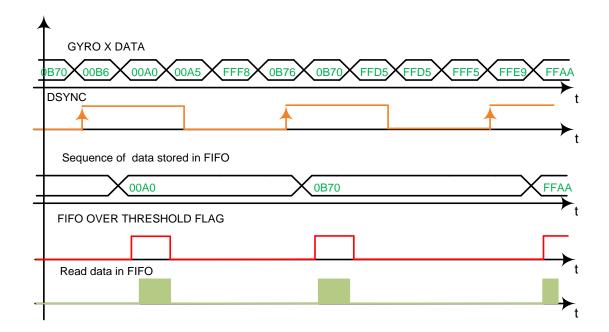


Figure 20: Timing Diagram to Generate a Nonstandard ODR

12 Register Map

12.1 COMMON BANK

Table 8: Common Bank

Name	Register Address	Туре	Default Value	Comment
WHO AM I	0x20	R	1011 0001	Device ID (0xB1)
BANK SELECT	0x21	R/W	0000 0000	Register Bank Selection
SYSTEM STATUS	0x22	R	0000 0000	System Status Register
<u>GYRO X H</u>	0x23	R	Data	Bits [15:8] of gyroscope X output if big endian Bits [7:0] of gyroscope X output if little endian
<u>GYRO X L</u>	0x24	R	Data	Bits [7:0] of gyroscope X output if big endian Bits [15:8] of gyroscope X output if little endian
<u>GYRO Y H</u>	0x25	R	Data	Bits [15:8] of gyroscope Y output if big endian Bits [7:0] of gyroscope Y output if little endian
<u>GYRO Y L</u>	0x26	R	Data	Bits [7:0] of gyroscope Y output if big endian Bits [15:8] of gyroscope Y output if little endian
<u>gyro z h</u>	0x27	R	Data	Bits [15:8] of gyroscope Z output if big endian Bits [7:0] of gyroscope Z output if little endian
<u>GYRO Z L</u>	0x28	R	Data	Bits [7:0] of gyroscope Z output if big endian Bits [15:8] of gyroscope Z output if little endian
TEMP H	0x29	R	Data	Bits [15:8] of temperature output if big endian Bits [7:0] of temperature output if little endian
TEMP L	0x2A	R	Data	Bits [7:0] of temperature output if big endian Bits [15:8] of temperature output if little endian
RFU	0x2B:0x3A	R	0000 0000	
HP RST	0x3B	W	0000 0000	High Pass Filter Reset
FIFO COUNT	0x3C	R	0000 0000	Available number of FIFO samples
FIFO STATUS	0x3D	R	0000 0000	FIFO Status Flags
FIFO_DATA	0x3E	R/W	Data	FIFO data register
PAR RST	0x3F	W	0000 0000	Parity Reset (Reset on Write)

12.1.1 WHO_AM_I

Register Address		Bank COMMON - 0x20 (Hex) - 32 (Dec)								
Bit #	7	7 6 5 4 3 2 1 0								
Fields		WHO_AM_I								
Туре		R								
Default Value				10110	0001 (0xB1)					

Description

WHO_AM_I identifies the MAX21001 with the value of 0xB1.

12.1.2 BANK_SELECT

Register Address		Bank COMMON - 0x21 (Hex) - 31 (Dec)									
Bit #	7	6	5	4	3	2	1	0			
Fields			RFU		bank_sel						
Туре			R		R/W						
Default Value		(0000				0000				

Description

There are total 48 registers in the User Space of MAX21001: Bank 0, Bank 1 and Common Bank. bank_sel is used to access the registers in two different banks : Bank 0, Bank 1, whereas Common Bank registers can be accessed independent of the **bank_sel** value. Bank 0 and Bank 1 have total 32 registers (address range from 0x00 to 0x1F) and Common Bank has the register address range from 0x20 to 0x3F.

Fields

bank_sel: Selects the total number of 16 banks each of which has total 32 bytes (registers). For the user, the valid values of BANK_SEL are:

<u>Values</u>	Bank Selection
0000	Bank 0 (User Bank)
0001	Bank 1 (Interrupt Bank)
0010-1111	Reserved Banks

12.1.3 SYSTEM_STATUS

Register Address		Bank COMMON - 0x22 (Hex) - 34 (Dec)									
Bit #	Bit 7	Bit 6	Bit 1	Bit 0							
Fields			gyro_err	gyro_dr							
Туре				R			R	R			
Default Value			0	00000			0	0			

Description

System Status register reports two fundamental flags necessary to properly manage the communication with the MAX21001. Ideally, every new data-reading operation from the MAX21001 should only take place when at least a new DATA_READY (*gyro_dr*) event occurs. Failure to read data at every DATA_READY event may result in either reading the same data more than once or missing at least one ouput data. That is particularly true when the FIFO is disabled. The way the *gyro_dr* flag is reset can be configured using register <u>DR_CFG (0x13)</u>.

The *gyro_err* flag indicates the occurence of either one of the events described above. If the FIFO is used, multiple data can be read safely. In order to set up FIFO and burst read the data loaded on the FIFO (refer to <u>FIFO section</u>).

Fields

gyro_err: Active high when a new data is generated before or during data readinggyro_dr: Active high when a new set of gyroscope data is available

12.1.4 GYRO_X_H

Register Address			Ва	ank COMMON	- 0x23 (Hex) -	35 (Dec)				
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		R								
Default Value				00	000000					

Description

GYRO_X_H stores the MSB (bit[15:8]) of the most recent X-axis gyroscope output when <u>endian</u> bit is set to 0, or the LSB (bit[7:0]) when <u>endian</u> bit is set to 1.

12.1.5 GYRO_X_L

Register Address			Ba	ink COMMON	- 0x24 (Hex) -	36 (Dec)				
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		R								
Default Value				00	000000					

Description

GYRO_X_L stores the LSB (bit[7:0]) of the most recent X-axis gyroscope output when <u>endian</u> bit is set to 0, or the MSB (bit[15:8]) when <u>endian</u> bit is set to 1.

12.1.6 GYRO_Y_H

Register Address			Ba	ank COMMON	- 0x25 (Hex) -	37 (Dec)				
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields	_									
Туре		R								
Default Value				00	000000					

Description

GYRO_Y_H stores the MSB (bit[15:8]) of the most recent Y-axis gyroscope output when <u>endian</u> bit is set to 0, or the LSB (bit[7:0]) when <u>endian</u> bit is set to 1.

12.1.7 GYRO_Y_L

Register Address			Ba	ank COMMON	- 0x26 (Hex) -	38 (Dec)				
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		R								
Default Value				00	000000					

Description

GYRO_Y_L stores the LSB (bit[7:0]) of the last Y-axis gyroscope output when <u>endian</u> bit is set to 0, or the MSB (bit[15:8]) when <u>endian</u> bit is set to 1.

12.1.8 GYRO_Z_H

Register Address			Ва	ank COMMON	- 0x27 (Hex) -	39 (Dec)				
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		R								
Default Value				00	000000					

Description

GYRO_Z_H stores the MSB (bit[15:8]) of the most recent Z-axis gyroscope output when <u>endian</u> bit is set to 0, or the LSB (bit[7:0]) when <u>endian</u> bit is set to 1.

12.1.9 GYRO_Z_L

Register Address			Ba	ank COMMON	- 0x28 (Hex) -	40 (Dec)					
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0									
Fields											
Туре		R									
Default Value				00	000000						

Description

GYRO_Z_L stores the LSB (bit[7:0]) of the most recent Z-axis gyroscope output when <u>endian</u> bit is set to 0, or the MSB (bit[15:8]) when <u>endian</u> bit is set to 1.

12.1.10 TEMP_H

Register Address		Bank COMMON - 0x29 (Hex) - 41 (Dec)									
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0									
Fields											
Туре		R									
Default Value				00	000000						

Description

TEMP_H stores the MSB (bit[15:8]) of the most recent temperature sensor output when <u>endian</u> bit is set to 0, or the LSB (bit[7:0]) when <u>endian</u> bit is set to 1.

12.1.11 TEMP_L

Register Address			Ва	ink COMMON	- 0x2A (Hex) -	42 (Dec)				
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		R								
Default Value				00	000000					

Description

TEMP_L stores the LSB (bit[7:0]) of the most recent temperature sensor output when <u>endian</u> bit is set to 0, or the MSB (bit[15:8]) when <u>endian</u> bit is set to 1.

12.1.12 HP_RST

Register Address		Bank COMMON - 0x3B (Hex) - 59 (Dec)								
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		W								
Default Value				00	000000					

Description

Reading HP_RST register resets the High Pass filter output.

12.1.13 FIFO_COUNT

Register Address		Bank COMMON - 0x3C (Hex) - 60 (Dec)								
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		R								
Default Value				00	000000					

Description

FIFO_COUNT provides the total number of FIFO 16-bits words available in FIFO.

12.1.14 FIFO_STATUS

Register Address		Bank COMMON - 0x3D (Hex) - 61 (Dec)								
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		
Fields	fifo_cnt _msb	RFU		fifo_data _lost	fifo_read _empty	fifo_ovthold	fifo_full	fifo_empty		
Туре	R	R		R	R	R	R	R		
Default Value	0	00)	0	0	0	0	0		

Description

FIFO_STATUS register provides the status of all the potential FIFO events.

Fields

fifo_cnt_msb:	The MSb of the FIFO count (bit 7 of the FIFO_COUNT register)					
fifo_data_lost:	At least one data was lost while the FIFO was full					
fifo_read_empty:	At least one read has occured while the FIFO was empty					
fifo_ovthold:	the number of data in FIFO exceeds the threshold					
fifo_full:	FIFO is full					
fifo_empty:	FIFO is empty					

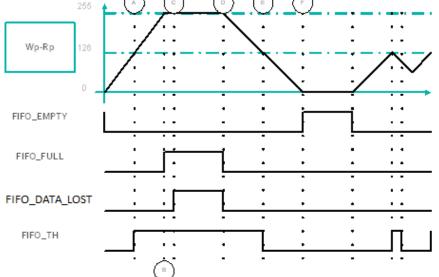


Figure 21: FIFO Flags

(A)	Wp-Rp = Programmed threshold

- (B) FIFO is full, next write operation will cause data to be lost
- (C) At least one data has been lost
- (D) Read access clears FIFO_FULL and FIFO_WR_FULL flags
- (E) Wp-Rp < Programmed threshold
- (F) FIFO is empty and all the available new data have been read

12.1.15 FIFO_DATA

Register Address		Bank COMMON - 0x3E (Hex) - 62 (Dec)								
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		R/W								
Default Value				00	000000					

Description

FIFO_DATA register is used to read and write data on the FIFO buffer. The contents of the sensor data registers are written into the FIFO buffer when their corresponding FIFO enable flags are set to 1 through the <u>FIFO_CFG</u> register. When the FIFO buffer has overflowed, the oldest data will be lost and new data will be written to the FIFO if the override bit is set in the <u>FIFO_CFG</u> register, otherwise the new data is discarded. If the FIFO buffer has overflowed, the status bit *fifo_data_lost* (bit 4 of <u>FIFO_STATUS</u> register) is automatically set to 1.

If the FIFO buffer is empty, reading this register will return the last byte that was previously read from the FIFO until new data is available. The user should check <u>FIFO COUNT</u> to ensure that the FIFO buffer is not read when empty.

12.1.16 PAR_RST

Register Address		Bank COMMON - 0x3F (Hex) - 63 (Dec)								
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		W								
Default Value				00	000000					

Description

Reading PAR_RST register clears the *parity_error* flag (<u>ITF_OTP</u>).

12.2 USER BANK #0 (*bank_sel* = 0000)

Table 9: User Bank 0

Name	Register Address	Туре	Default Value	Comment
POWER_CFG	0x00	R/W	0000 0111	Power mode configuration
SENSE_CFG1	0x01	R/W	0010 1000	Sense configuration : LP and OIS
SENSE_CFG2	0x02	R/W	0001 0011	Sense configuration : ODR
SENSE_CFG3	0x03	R/W	0000 0000	Sense configuration : HP
RFU	0x04:0x12	R	0000 0000	
DR_CFG	0x13	R/W	0000 0001	Data Ready configuration
IO_CFG	0x14	R/W	0000 0000	Input/Output configuration
I2C_CFG	0x15	R/W	0000 0100	I2C configuration
ITF_OTP	0x16	R/W	0000 0000	Interface and OTP configuration
FIFO_TH	0x17	R/W	0000 0000	FIFO Threshold configuration
FIFO_CFG	0x18	R/W	0000 0000	FIFO Mode configuration
RFU	0x19	R	0000 0000	
DSYNC_CFG	0x1A	R	0000 0000	DSYNC Configuration
DSYNC_CNT	Ox1B	R	0000 0000	DSYNC Counter
RFU	0x1C	R	0000 0000	
RFU	0x1D	R	0000 0000	
RFU	Ox1E	R	0000 0000	
RFU	Ox1F	R	0000 0000	

12.2.1 POWER_CFG

Register Address		Bank 0 - 0x00 (Hex) - 0 (Dec)							
Bit #	Bit 7	Bit 6	Bit 5 Bit 4 Bit 3			Bit 2	Bit 1	Bit 0	
Fields	sns_d	out_fsc	pwr_mode			sns_en_z	sns_en_y	sns_en_x	
Туре	R,	/W	R/W			R/W	R/W	R/W	
Default Value	C	00	000			1	1	1	

Description

Gyroscope Full scale, power mode and axis configuration register.

sns_dout_fsc:	Full scale configuration bits.
	When <i>sns_ois</i> = 0: (b00: 2000 dps; b01: 1000 dps; b10: 500 dps; b11: 250 dps)
	When <i>sns_ois</i> = 1: (b00: 250 dps; b01: 125 dps; b10: 62.5 dps; b11: 31.25 dps)
pwr_mode:	Power mode configuration register (see Table 10)
sns_en_z:	Gyroscope Z-axis enable bit (0: disabled; 1: enabled)
sns_en_y:	Gyroscope Y-axis enable bit (0: disabled; 1: enabled)
sns_en_x:	Gyroscope X-axis enable bit (0: disabled; 1: enabled)

pwr_mode	DSYNC (pin)	Power Mode	Description
b000	x	Power-Down mode	In Power-Down mode, the IC is configured to minimize the power consumption. In power-down mode, registers can still be read and written, but the gyroscope cannot generate new data. Compared to the standby mode, it takes longer to activate the IC and to start collecting data from the gyroscope.
b001	Х	Normal mode	In Normal mode, the IC is operational with minimum noise level.
b010	х	Standby mode	To reduce power consumption and have a shorter turn-on time, the IC features a standby mode. In Standby mode, the IC does not generate data, as a significant portion of the signal processing resources is turned off to save power. Still, this mode enables a much quicker turn-on time.
b011	Х	Eco mode	Eco Mode configuration is RESERVED.
b100	$0 \rightarrow 1$	Standby mode → Eco mode	Eco Mode configuration is RESERVED.
b101	$0 \rightarrow 1$	Power-Down mode → Eco mode	Eco Mode configuration is RESERVED.
b110	$0 \rightarrow 1$	Standby mode → Normal mode	If DSYNC pin is LOW, the power mode is set to Standby Mode; if DSYNC pin is HIGH, the power mode is set to Normal Mode.
b111	0→1	Power-Down mode → Normal mode	If DSYNC pin is LOW, the power mode is set to Power-Down Mode; if DSYNC pin is HIGH, the power mode is set to Normal Mode.

12.2.2 SENSE_CFG1

Register Address	Bank 0 - 0x01 (Hex) - 1 (Dec)							
Bit #	Bit 7	Bit 6	Bit 5 Bit 4 Bit 3 Bit 2				Bit 1	Bit 0
Fields	self_	_test	t sns_lpf_bnd				RFU	sns_ois
Туре	l	R	R/W			R	R	
Default Value	C	00	1010				0	0

Description

Low Pass filter, OIS and Self Test configuration register. When a self-test mode is selected, an offset is generated on the digital output whose amount depends on the selected full-scale. The output of this parameter is affected by a strong spread, in the order of +/- 50%. This test allows detecting both electrical and mechanical issues.

Fields

self_test:	<pre>self_test[0]: Self Test enable bit:</pre>						
	- 0: disabled						
	- 1: enabled						
	self_test[1]: Self Test output sign inversion bit						
	When <i>self_test[1]</i> = 0, Self Test output { X, Y, Z } are:						
	- FS = 2000 dps: { 450, -450, 450 } dps						
	- FS = 1000 dps: { 225, -225, 225 } dps						
	- FS = 500 dps: { 110, -110, 110 } dps						
	- FS = 250 dps: { 55, -55, 55 } dps						
	Output sign is inverted when <i>self_test[1]</i> = 1.						
sns lpf bnd:	Low pass filter bandwidth value (see Table 12)						

sns_ois For Optical Image Stabilization (OIS) applications the main requirement is the resolution. So, when this mode is enabled (*sns_ois* = 1), the available full-scale settings are: 250 dps, 125 dps, 62.5 dps and 31.25 dps (see <u>POWER_CFG</u> register)

Table 13: Bandwidth Configuration

sns_lpf_bnd	Bandwidth
b0000	2Hz
b0001	4Hz
b0010	6Hz
b0011	8Hz
b0100	10Hz
b0101	14Hz
b0110	22Hz
b0111	32Hz
b1000	50Hz
b1001	75Hz
b1010	100Hz (default)
b1011	150Hz
b1100	200Hz
b1101	250Hz
b1110	300Hz
b1111	400Hz

12.2.3 SENSE_CFG2

Register Address	Bank 0 - 0x02 (Hex) - 2 (Dec)								
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0							
Fields									
Туре		R/W							
Default Value					00010011				

Description

Output Data Rate configuration register selects the preferred Output Data Rate (ODR) according to the description below.

<u>In Normal mode:</u> ODR = 10kHz/(n+1) ODR = 10kHz/(100+5*(n-99)) ODR = 10kHz / (500+20*(n-179))	for n=099 for n=100179 for n=180255	(100Hz<=ODR<=10kHz (20Hz<=ODR<100Hz) (4.95Hz<=ODR<20Hz)	
ODR = 10kHz / (500+20*(n-179))		(

where n is the decimal value written in ODR register.

12.2.4 SENSE_CFG3

Register Address	Bank 0 - 0x03 (Hex) - 3 (Dec)								
Bit #	Bit 7 Bit 6		Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Fields	RFU		sns_byp_lpf	sns_dout_cfg		sns_h	sns_hpf_co		
Туре	R		R/W	R/W	R/W				
Default Value	00		0	0	0000				

Description

High Pass filter configuration register comprises 3 fields. The least significant 4 bits can be used to select the cut-off frequency of the high-pass filter. Bit[5:4] is used to bypass the low pass filter and high pass filter, respectively.

sns_byp_lpf:	Bypass low-pass filter:
	 0: LPF enabled (default)
	 1: LPF bypassed
sns_dout_cfg:	Bypass high pass filter:
	 0: HPF bypassed (default);
	- 1: HPF enabled
sns_hpf_co:	Setting HPF cut-off frequency (see Table 14)

Table 15: HPF Cutoff Frequencies

SNS_HPF_CO	HPF f-3dB
b0000	0.1Hz (default)
b0001	0.2Hz
b0010	0.3Hz
b0011	0.5Hz
b0100	0.7Hz
b0101	1.0Hz
b0110	1.7Hz
b0111	3.0Hz
b1000	4.5Hz
b1001	7.0Hz
b1010	11Hz
b1011	17Hz
b1100	26Hz
b1101	40Hz
b1110	64Hz
b1111	100Hz

12.2.5 DR_CFG

Register Address	Bank 0 - 0x13 (Hex) - 19 (Dec)							
Bit #	Bit 7	Bit 6	Bit 5	Bit 3	Bit 2	Bit 1	Bit 0	
Fields	RFU		dr_rs	dr_rst_mode		Ū	coarse_temp	temp_en
Туре	F	R	R/W		R		R/W	R/W
Default Value	0	0		00	00		0	1

Description

Data Ready reset and temperature sensor settings..

dr_rst_mode:	 Controls the way Data Ready is reset; 3 available modes are available: ALL (b00): DATA_READY is cleared after all the active channels are read. Data are not updated until the clear operation is accomplished.
	 ANY (b01): DATA_READY is cleared when at least a byte of one of the active channels is read. Data are updated independently from the clear operation.
	 STATUS (b10): DATA_READY is cleared when status register is read. Data are not updated until the clear operation is accomplished.
coarse_temp:	Fine (b0): Temperature data is updated only when both the temperature data registers are read (TEMP_H, TEMP_L).
	Coarse (b1): Temperature data is updated only when the most significant byte of the temperature data is read (TEMP_H).
temp_en:	Temperature sensor enable (0: Enabled; 1: Disabled)

12.2.6 IO_CFG

Register Address		Bank 0 - 0x14 (Hex) - 20 (Dec)							
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Fields	dsync_pd _en	dsync_pu _en	int1_pd _en	int1_pu _en	int2_pd _en	int2_pu _en	RFU	RFU	
Туре	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Default Value	0	0	0	0	0	0	0	0	

Description

I/O Configuration Register controls the pullup and pulldown resistors of the pins DSYNC, SCL, SDA, INT1, and INT2.

Fields

dsync_pd_en:	The internal pull down of the pad is (0: disconnected; 1: connected)
dsync_pu_en:	The internal pull up of the pad is (0: disconnected; 1: connected)
int1_pd_en:	The internal pull down of the pad is (0: disconnected; 1: connected)
int1_pu_en:	The internal pull up of the pad is (0: disconnected; 1: connected)
int2_pd_en:	The internal pull down of the pad is (0: disconnected; 1: connected)
int2_pu_en:	The internal pull up of the pad is (0: disconnected; 1: connected)

12.2.7 I2C_CFG

Register Address		Bank 0 - 0x15 (Hex) - 21 (Dec)								
Bit #	Bit 7	Bit 6 Bit 5 Bit 4			Bit 3	Bit 2	Bit 1	Bit 0		
Fields	RFU		if_setting			drive		i2c_off		
Туре	R	R/W			R/W		R	R/W		
Default Value	0	000			01		0	0		

Description

I2C_CFG sets for I²C bus speed and output drive strength.

if_setting:	 5 settings are available: b000: I²C Fast Mode without anti-spike filter b001: I²C Fast Mode standard configuration b011: I²C High Speed without anti-spike filter b100: I²C Fast Mode without filters and delays b101: SPI interface recommended b110: Reserved
	- b111: Reserved
drive: i2c_off:	IO output current: {b00: 3 mA; b01: 6 mA; b10: 6 mA; b11:12 mA} $I^{2}C$ interface is 0: enabled; 1: disabled

12.2.8 ITF_OTP

Register Address		Bank 0 - 0x16 (Hex) - 22 (Dec)									
Bit #	Bit 7	Bit 6	Bit 5	Bit 4 Bit 3		Bit 2	Bit 1	Bit 0			
Fields	RFU	parity_error	spi_3_wire	if_po	arity	endian	otp_downloading	restart			
Туре	R	R	R/W	R/W		R/W	R	R/W			
Default Value	0	0	0	0	0	0	0	0			

Description

Interface and OTP configuration register.

Fields

parity_error: spi_3_wire: if_parity:	 {0: No error; 1:Error} in SPI/I²C address 0: 4-Wire SPI, 1:3-Wire SPI Interface Bit 6 configuration setting. b00: Bit 6 indicates if the register address has to be incremented after each data byte when a burst operation is requested. If bit 6 is LOW, the register address is auto-incremented; if bit 6 is HIGH, the register address is kept unchanged (default). b01: Bit 6 represents the even parity bit. When this mode is selected and a burst operation is requested, the register address is incremented automatically after each data byte of the burst. b10: Bit 6 represents the odd parity bit. When this mode is selected and a burst operation is requested, the register address is incremented automatically after each data byte of the burst. b10: Bit 6 represents the odd parity bit. When this mode is selected and a burst operation is requested, the register address is incremented automatically after each data byte of the burst. b10: Don't care
endian	 when <i>if_parity</i> is not b00, then the burst is auto-incremental by default (see SPI Interface chapter). 0: Big Endian (MS Byte, LS Byte); 1: Little Endian (LS Byte, MS Byte) <i>endian</i> bit affects the data stored into both the registers and the FIFO
otp_downloading: restart:	Flag indicating that the OTP is being downloaded Trigger a new download of the OTP. This bit is automatically reset when the operation is completed.

12.2.9 FIFO_TH

Register Address	Bank 0 - 0x17 (Hex) - 23 (Dec)									
Bit #	Bit 7	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		R/W								
Default Value				000	00000					

Description

FIFO Threshold configuration register. When the number of 16-bits samples stored in FIFO is above the threshold, the *fifo_ovthold* interrupt is generated. In this case, a sample is the entire set of axes; for example, if the threshold is set to 5 and all the axes are stored in FIFO, the interrupt is generated when the FIFO contains 5 sets of {X, Y, Z} gyroscope data. This value must be different from 0.

12.2.10 FIFO_CFG

Register Address		Bank 0 - 0x18 (Hex) - 24 (Dec)									
Bit #	Bit 7 Bit 6		Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0			
Fields	fifo_mode		fifo_int_mode	fifo_overrun	RFU	fifo_store_z	fifo_store_y	fifo_store_x			
Туре	R/W		R/W	R/W	R	R/W	R/W	R/W			
Default Value	0	0	0	0	0	0	0	0			

Description

FIFO configuration register determines which sensor measurements are loaded into the FIFO buffer and selects the desired FIFO behavior.

Data stored inside the sensor data registers will be loaded into the FIFO buffer if a sensor's respective *fifo_store_n* bit is set to 1 in this register. The behavior of FIFO writes, when the FIFO buffer is full, can be configured with the *fifo_mode* bit. In order to read the data in the FIFO buffer, the *fifo_mode* must be set to a value different than 00.

The sensors are written into the FIFO at the Output Data Rate defined in <u>SENSE_CFG2</u> register.

fifo_mode:	 b00: OFF Mode b01: Normal Mode b10: Interrupt Mode b11: Snapshot Mode 	 FIFO is disabled and the data are exposed only through the sensor registers FIFO starts collecting the data immediately FIFO starts collecting the data right after a rate interrupt event (either OR or AND) is generated. FIFO starts collecting the data immediately, overwriting the oldest data in case of FIFO full. When a rate interrupt event (either OR or AND) is generated, data are collected until the FIFO is full, then the data collection is stopped without overwriting the oldest values. This mechanism is useful in case a post-processing of the data that generated the rate interrupt event is requested to better classify the event itself.
fifo_int_mode:	When Interrupt Mode is - 0: User OR mask;	s selected:
fifo_overrun: fifo_store_z:	- 1: When the FIFO is f	ull, no more data are collected and newer data are discarded; ull, oldest data are replaced by newer ones cores} the gyroscope Z axis output in FIFO
fifo_store_y: fifo_store_x:	{0: Does Not Store; 1: St	cores} the gyroscope Y axis output in FIFO cores} the gyroscope X axis output in FIFO

12.2.11 DSYNC_CFG

Register Address	Bank 0 - 0x1A (Hex) - 26 (Dec)									
Bit #	Bit 7	Bit 6	Bit 5	Bit 4 Bit 3		Bit 2	Bit 1	Bit 0		
Fields	ds_queue _en_r	ds_queue _en_f	ds_wakeup _act_edg	ds_wakeup _act_low	ds_gyro_map _en	RF	U	ds_temp_ map_en		
Туре	R/W	R/W	R/W	R/W	R/W	R		R/W		

Description

DSYNC configuration register has to be used to configure the way the MAX21001 manages events occurring on the DSYNC pin. Multiple different actions can be taken simultaneously, like changing the power mode, mapping the DSYNC pin value onto the gyroscope LSB data and concurrently triggering the capture of new data.

When the DSYNC pin is configured as active on edge and a dynamic power mode is configured, only the active edge determines the transition. The opposite transition must be done within SW or by reversing the active edge.

Fields

ds_queue_en_r:	Enable the data queueing when a rising edge on the DSYNC pin occurs
ds_queue_en_f:	Enable the data queueing when a falling edge on the DSYNC pin occurs
ds_wakeup_act_edg:	0: DSYNC is active on level, 1: DSYNC is active on edge
ds_wakeup_act_low:	When 1, DSYNC is an active low level control to wake up. When 0, DSYNC is an active high level
	to wake up. This bit affects both the edge and the level modes
ds_gyro_map_en:	When 1, the DSYNC signal is mapped onto the Gyro LSB
ds_temp_map_en	When 1, the DSYNC signal is mapped onto the temperature LSB

12.2.12 DSYNC_CNT

Register Address	Bank 0 - 0x1B (Hex) - 27 (Dec)									
Bit #	Bit 7	Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields										
Туре		R								
Default Value				000	00000					

Description

This register sets the number of words to be filled in FIFO after a DSYNC pin event occurs. DSYNC counter configuration can be used to track the evolution of the rate signal from the gyroscope immediately after an external event captured on the DSYNC pin. The number of dataset stored in the FIFO is given by the following formula:

N_data_set_stored_in_FIFO = DSYNC_CNT + 1

12.3 USER BANK #1 (*bank_sel* = 0001)

Table 163: User Bank 1

Name	Register Address	Туре	Default Value	Comment		
INT_REF_X	0x00	RW	0000 0000	Interrupt Reference for X-axis		
INT_REF_Y	0x01	RW	0000 0000	Interrupt Reference for Y-axis		
INT_REF_Z	0x02	RW	0000 0000	Interrupt Reference for Z-axis		
INT_DEB_X	0x03	RW	0000 0000	Interrupt Debounce, X		
INT_DEB_Y	0x04	RW	0000 0000	Interrupt Debounce, Y		
INT_DEB_Z	0x05	RW	0000 0000	Interrupt Debounce, Z		
INT_MSK_X	0x06	RW	0000 0000	Interrupt Mask, X-axis zones		
INT_MSK_Y	0x07	RW	0000 0000	Interrupt Mask, Y-axis zones		
INT_MSK_Z	0x08	RW	0000 0000	Interrupt Mask, Z-axis zones		
INT_MASK_AO	0x09	RW	0000 0000	Interrupt Masks, AND/OR		
INT_CFG1	0x0A	RW	0000 0000	Interrupt Configuration #1		
INT_CFG2	ОхОВ	RW	0010 0100	Interrupt Configuration #2		
INT_TMO	ОхОС	RW	0000 0000	Interrupt Timeout		
INT_STS_UL	0x0D	R	0000 0000	Interrupt Sources, unlatched		
INT1_STS	0x0E	R	0000 0000	Interrupt 1 Status, latched		
INT2_STS	0x0F	R	0000 0000	Interrupt 2 Status, latched		
INT1_MSK	0x10	RW	1000 0000	Interrupt 1 Mask		
INT2_MSK	0x11	RW	0000 0010	Interrupt 2 Mask		
RFU	0x12:0x14	R	0000 0000			
OTP_STATUS	0x15	R	0000 0000	OTP Status		
RFU	0x16:0x18	R	0000 0000			
SILICON_REV_OTP	0x19	R	Variable	Silicon revision.		
SERIAL_0	0x1A	R	Variable	Unique Serial Number, Byte 0		
SERIAL_1	Ox1B	R	Variable	Unique Serial Number, Byte 1		
SERIAL_2	0x1C	R	Variable	Unique Serial Number, Byte 2		
SERIAL_3	0x1D	R	Variable	Unique Serial Number, Byte 3		
SERIAL_4	0x1E	R	Variable	Unique Serial Number, Byte 4		
SERIAL_5	0x1F	R	Variable	Unique Serial Number, Byte 5		

12.3.1 INT_REF_X

Register Address	Bank 1 - 0x00 (Hex) - 0 (Dec)									
Bit #	Bit 7	Bit 7Bit 6Bit 5Bit 4Bit 3Bit 2Bit 1Bit 3								
Fields										
Туре		R/W								
Default Value				000	00000					

Description

Most significant byte of the reference for X-axis. The actual reference is then computed as INT_REF_X * 256.

When *int_single_ref* is set, the reference will be {INT_REF_X, INT_REF_Y}, where INT_REF_X is the most significant byte and INT_REF_Y is the least significant byte.

12.3.2 INT_REF_Y

Register Address	Bank 1 - 0x01 (Hex) - 1 (Dec)										
Bit #	Bit 7	7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit									
Fields											
Туре		R/W									
Default Value				000	00000						

Description

Most significant byte of the reference for Y-axis. The actual reference is then computed as INT_REF_Y * 256.

When *int_single_ref* is set, the reference will be {INT_REF_X, INT_REF_Y}, where INT_REF_X is the most significant byte and INT_REF_Y is the least significant byte.

12.3.3 INT_REF_Z

Register Address	Bank 1 - 0x02 (Hex) - 2 (Dec)										
Bit #	Bit 7	T Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0									
Fields											
Туре		R/W									
Default Value				000	000000						

Description

Most significant byte of the reference for Y-axis. The actual reference is then computed as INT_REF_Z * 256.

When *int_single_ref* is set, the reference will be {INT_REF_X, INT_REF_Y}, where INT_REF_X is the most significant byte and INT_REF_Y is the least significant byte.

12.3.4 INT_DEB_X

Register Address	Bank 1 - 0x03 (Hex) - 3 (Dec)										
Bit #	Bit 7	t 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit									
Fields											
Туре		R/W									
Default Value				000	00000						

Description

Rate interrupt duration reference for X-axis. This register determines how long (measured in number of samples) the selected AND/OR rate interrupt configuration has to stay asserted before the corresponding interrupt source bit is set and the interrupt on either INT1 or INT2 is eventually generated. When the selected AND/OR rate interrupt configuration is deasserted (goes to 0) the corresponding interrupt source bit is deasserted immediately, without any delay.

The duration in seconds can be computed as Number of samples * ODR.

12.3.5 INT_DEB_Y

Register Address		Bank 1 - 0x04 (Hex) - 4 (Dec)									
Bit #	Bit 7	t 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit									
Fields											
Туре		R/W									
Default Value				000	00000						

Description

Rate interrupt duration reference for Y-axis. This register determines how long (measured in number of samples) the selected AND/OR rate interrupt configuration has to stay asserted before the corresponding interrupt source bit is set and the interrupt on either INT1 or INT2 is eventually generated. When the selected AND/OR rate interrupt configuration is deasserted (goes to 0) the corresponding interrupt source bit is deasserted immediately, without any delay.

The duration in seconds can be computed as Number of samples * ODR.

12.3.6 INT_DEB_Z

Register Address		Bank 1 - 0x05 (Hex) - 5 (Dec)									
Bit #	Bit 7	t 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit									
Fields											
Туре		R/W									
Default Value				000	000000						

Description

Rate interrupt duration reference for Z-axis. This register determines how long (measured in number of samples) the selected AND/OR rate interrupt configuration has to stay asserted before the corresponding interrupt source bit is set and the interrupt on either INT1 or INT2 is eventually generated. When the selected AND/OR rate interrupt configuration is deasserted (goes to 0) the corresponding interrupt source bit is deasserted immediately, without any delay.

The duration in seconds can be computed as Number of samples * ODR.

12.3.7 INT_MSK_X

Register Address	Bank 1 - 0x06 (Hex) - 6 (Dec)									
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		
Fields	int_x_high _pos_en	int_x_low _pos_en	int_x_high _neg_en	int_x_low _neg_en	x_high _pos	x_low _pos	x_high _neg	x_low _neg		
Туре	R/W	R/W	R/W	R/W	R	R	R	R		
Default Value	0	0	0	0	0	0	0	0		

Description

Rate Interrupt, X-axis configuration register comprises 2 fields. The 4 LSBs are one-hot encoded bits which indicate whether the rate is positive or negative and whether it is above or below the rate threshold. The most significant 4 bits enable the interrupt bits when the corresponding condition is met.

int_x_high_pos_en:	Enable the int_x_high_pos interrupt generation for threshold event detection on X axis.
int_x_low_pos_en:	Enable the int_x_low_pos interrupt generation for threshold event detection on X axis.
int_x_high_neg_en:	Enable the int_x_high_neg interrupt generation for threshold event detection on X axis.
int_x_low_neg_en:	Enable the int_x_low_neg interrupt generation for threshold event detection on X axis.
x_high_pos:	Signal is positive, higher than threshold (see Interrupt Zones)
x_low_pos:	Signal is positive, lower than threshold
x_high_neg:	Signal is negative, higher than threshold
x_low_neg:	Signal is negative, lower than threshold

12.3.8 INT_MSK_Y

Register Address	Bank 1 - 0x07 (Hex) - 7 (Dec)								
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Fields	int_y_high _pos_en	int_y_low _pos_en	int_y_high _neg_en	int_y_low _neg_en	y_high _pos	y_low _pos	y_high _neg	y_low _neg	
Туре	R/W	R/W	R/W	R/W	R	R	R	R	
Default Value	0	0	0	0	0	0	0	0	

Description

Rate Interrupt, Y-axis configuration register comprises 2 fields. The 4 LSBs are one-hot encoded bits which indicate whether the rate is positive or negative and whether it is above or below the rate threshold. The most significant 4 bits enable the interrupt bits when the corresponding condition is met.

Fields

int_y_high_pos_en: Enable the int_y_high_pos interrupt generation for threshold event detection on Y axis. Enable the int_y_low_pos interrupt generation for threshold event detection on Y axis. int_y_low_pos_en: Enable the int y high neg interrupt generation for threshold event detection on Y axis. int_y_high_neg_en: Enable the int y low neg interrupt generation for threshold event detection on Y axis. int y low neg en: y_high_pos: Signal is positive, higher than threshold (see Interrupt Zones) Signal is positive, lower than threshold y_low_pos: y_high_neg: Signal is negative, higher than threshold Signal is negative, lower than threshold y_low_neg:

12.3.9 INT_MSK_Z

Register Address	Bank 1 - 0x08 (Hex) - 8 (Dec)									
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		
Fields	int_z_high _pos_en	int_z_low _pos_en	int_z_high _neg_en	int_z_low _neg_en	z_high _pos	z_low_ pos	z_high _neg	z_low _neg		
Туре	R/W	R/W	R/W	R/W	R	R	R	R		
Default Value	0	0	0	0	0	0	0	0		

Description

Rate Interrupt, Z-axis configuration register comprises 2 fields. The 4 LSBs are one-hot encoded bits which indicate whether the rate is positive or negative and whether it is above or below the rate threshold. The most significant 4 bits enable the interrupt bits when the corresponding condition is met.

Fields

int_z_high_pos_en:	Enable the int_z_high_pos interrupt generation for threshold event detection on Z axis.
int_z_low_pos_en:	Enable the int_z_low_pos interrupt generation for threshold event detection on Z axis.
int_z_high_neg_en:	Enable the int_z_high_neg interrupt generation for threshold event detection on Z axis.
int_z_low_neg_en:	Enable the int_z_low_neg interrupt generation for threshold event detection on Z axis.
z_high_pos:	Signal is positive, higher than threshold (see Interrupt Zones)
z_low_pos:	Signal is positive, lower than threshold
z_high_neg:	Signal is negative, higher than threshold
z_low_neg:	Signal is negative, lower than threshold

12.3.10 INT_MSK_AO

Register Address				Bank 1 - 0x9	9 (Hex) - 9 (De	ec)			
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Fields	RFU	int_freeze	int	_mask_xyz_a	nd	int_mask_xyz_or			
Туре	R	R/W	R/W			R/W			
Default Value	0	0		000			000		

Description

Interrupt AND/OR masks register.

Fields

int_freeze:Set the interrupt on threshold as latched. When enabled, all the rate interrupt flags are latched. When
triggered, the interrupt is latched until the INT_MSK_{X,Y,Z} register is read.int_mask_xyz_and:Each bit activates an axis. The active axes are ANDed together to generate the AND interrupt.int_mask_xyz_or:Each bit activates an axis. The active axes are ORed together to generate the OR interrupt.

12.3.11 INT_CFG1

Register Address				Bank 1 - 0x0A	(Hex) - 10 (Dec)			
Bit #	Bit 7 Bit 6		Bit 5 Bit 4		Bit 3	Bit 2	Bit 1	Bit 0
Fields	sns_intp_fsc		int1_clk_out int2_clk_out		int_single_deb	int_single_ref	sns_intp_cfg	
Туре	R,	/W	R/W	R/W	R/W	R/W	R/\	N
Default Value	C	00	0	0	0	0 0)

Description

Interrupt 1 configuration register. In this register, the rate interrupt functionality configuration such as FS and data rate for all axes can be separately set from the output data signal path.

Fields

sns_intp_fsc:	Sets the FS used by the rate interrupts: {b00: 2000 dps; b01:1000 dps; b10: 500 dps, b11: 250 dps}
int1_clk_out:	INT1 provides the internal clock (8.8 MHz), {0: Disable ; 1: Enable}
int2_clk_out:	INT2 provides the internal clock (8.8 MHz), {0: Disable ; 1: Enable}
int_single_deb:	When set, the same duration {INT_DEB_X, INT_DEB_Y} is used for all the axes, where INT_DEB_Y is the LSB
int_single_ref:	When set, the same threshold {INT_REF_X, INT_REF_Y} is used for all the axes.
sns_intp_cfg:	Configure the filtering and the ODR of the interrupt data:
	 b00: data at ODR without HPF;
	- b01: data at ODR with HPF;

- b10: data at 10 kHz without HPF;
- b11: data at 10 kHz with HPF

12.3.12 INT_CFG2

Register Address		Bank 1 - 0x0B (Hex) - 11 (Dec)						
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Fields		RFU	int1_enable	int1_active _level	int1_out _mode	int2_enable	int2_active _level	int2_out _mode
Туре		R	R/W	R/W	R/W	R/W	R/W	R/W
Default Value		00	1	0	0	1	0	0

Description

INT2_CFG register controls both INT1/2 enable bits, push-pull/open-drain configuration and interrupt active levels. When the interrupts are disabled, they will remain inactive regardless of the setting INT1_MSK and INT2_MSK.

int1_enable:	{0:Disable ;1: Enable} the INT1 register
int1_active_level:	0: INT1 active high; 1: INT1 active low
int1_out_mode:	0: Push-pull configuaration; 1: Open drain configuration
int2_enable:	{0:Disable ;1: Enable} the INT2 register
int2_active_level:	0: INT2 active high; 1: INT2 active low
int2_out_mode:	0: Push-pull configuaration; 1: Open drain configuration

12.3.13 INT_TMO

Register Address	Bank 1 - 0x0C (Hex) - 12 (Dec)							
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Fields	int1_lat	ch_mode	int2_latch	_mode	int_timeout			
Туре	R/W		R/W		R/W			
Default Value	(00	00			0000)	

Description

Interrupt Timeout and Interrupt Mode configuration register allows to configure the interrupt lines to operate as either un-latched, latched or timed. As un-latched, they can be further configured in such a way that interrupt sources (<u>INT1_STS</u> and <u>INT2_STS</u>) can be cleared when they are read or cleared when they are written with a logic 1. Clearing an interrupt source by writing a logic 1 allows clearing single bits rather than the entire register.

int1_latch_mode:	- b00: INT1 is unlatched;					
	- b01: INT1 is latched, cleared of	on Read				
	- b10: INT1 is latched, cleared of	on Write (1);				
	 b11: INT1 is Timed (see int_ti 	imeout)				
int2_latch_mode:	 b00: INT2 is unlatched; 					
	- b01: INT2 is latched, cleared of	on Read				
	 b10: INT2 is latched, cleared of 	on Write (1);				
	 b11: INT2 is Timed (see int_ti 	imeout)				
int_timeout:	Interrupt timeout period (shared	between INT1 and INT2):			
	b0000: 100 us	b0100: 2 ms	b1000: 50 ms			
	b0001: 200 us	b0101: 5 ms	b1001: 100 ms			
	b0010: 500 us	b0110: 10 ms	b1010: 200 ms			
	b0011: 1 ms	b0111: 20 ms	b1011: 500 ms			

12.3.14 INT_STS_UL

Register Address		Bank 1 - 0x0D (Hex) - 13 (Dec)						
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Fields	sts_ul_ data_ready	sts_ul_ fifo_empty	sts_ul_ fifo_overrun	sts_ul_ fifo_ths	sts_ul_ int_and	sts_ul_ int_or	sts_ul_ otp_ downloading	sts_ul_ data_sync
Туре	R	R	R	R	R	R	R	R
Default Value	0	0	0	0	0	0	0	0

Description

INT_STS_UL bits are the un-latched version of the interrupt status registers; as these signals are shared by the INT1 generator and the INT2 generator, there is a unique register shared. This register is the actual source for the interrupt lines when the interrupts are configured as un-latched. When the interrupt lines are configured as latched, be it both or just one of them, these bits can be used to keep monitoring the status of an interrupt source after the event.

Fields

sts_ul_data_ready:	DATA_READY status	sts_ul_int_and:	Rate interrupt AND status
sts_ul_fifo_empty:	FIFO_EMPTY status	sts_ul_int_or:	Rate interrupt OR status
sts_ul_fifo_overrun:	FIFO_OVERRUN status	sts_ul_otp_downloading:	OTP_DOWNLOADING status
sts_ul_fifo_ths:	FIFO_THRESHOLD status	sts_ul_data_sync:	DSYNC status

12.3.15 INT1_STS

Register Address		Bank 1 - 0x0E (Hex) - 14 (Dec)						
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Fields	sts_i1_ data_ready	sts_i1_ fifo_empty	sts_i1_ fifo_overrun	sts_i1_ fifo_ths	sts_i1_ int_and	sts_i1_ int_or	sts_i1_ otp_ downloading	sts_i1_ data_sync
Туре	R	R	R	R	R	R	R	R
Default Value	0	0	0	0	0	0	0	0

Description

INT1_STS bits are the latched interrupt sources; when the latched mode is used, they can be cleared either by reading INT1_STS register, or writing these bits as 1. Bits can be cleared at the same time by forming the proper mask. When INT1 is configured as unlatched or timed, these registers are set as 0.

Fields

sts_i1_data_ready: sts_i1_fifo_empty: sts_i1_fifo_overrun: sts_i1_fifo_ths: DATA_READY status FIFO_EMPTY status FIFO_OVERRUN status FIFO_THRESHOLD status sts_i1_int_and: sts_i1_int_or: sts_i1_otp_downloading: sts_i1_data_sync: Rate interrupt AND status Rate interrupt OR status OTP_DOWNLOADING status DSYNC status

12.3.16 INT2_STS

Register Address		Bank 1 - 0x0F (Hex) - 15 (Dec)						
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Fields	sts_i2_ data_ready	sts_i2_ fifo_empty	sts_i2_ fifo_overrun	sts_i2_ fifo_ths	sts_i2_ int_and	sts_i2_ int_or	sts_i2_ otp_ downloading	sts_i2_ data_sync
Туре	R	R	R	R	R	R	R	R
Default Value	0	0	0	0	0	0	0	0

Description

INT2_STS bits are the latched interrupt sources; when the latched mode is used, they can be cleared either by reading INT2_STS register, or writing these bits as 1. Bits can be cleared at the same time by forming the proper mask. When INT2 is configured as unlatched or timed, these registers are set as 0.

Fields

sts_i2_data_ready:	DATA_READY status	sts_i2_int_and:	Rate interrupt AND status
sts_i2_fifo_empty:	FIFO_EMPTY status	sts_i2_int_or:	Rate interrupt OR status
sts_i2_fifo_overrun:	FIFO_OVERRUN status	sts_i2_otp_downloading:	OTP_DOWNLOADING status
sts_i2_fifo_ths:	FIFO_THRESHOLD status	sts_i2_data_sync:	DSYNC status

12.3.17 INT1_MSK

Register Address		Bank 1 - 0x10 (Hex) - 16 (Dec)						
Bit #	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Fields	msk_i1_ data_ready	msk_i1_ fifo_empty	msk_i1_ fifo_overrun	msk_ i1_ fifo_ths	msk_ i1_ int_and	msk_ i1_ int_or	msk_i1_ otp_ downloading	msk_i1_ data_sync
Туре	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Default Value	1	0	0	0	0	0	0	0

Description

Interrupt 1 generation, mask register is used to enable selected interrupt sources in the <u>INT1_STS</u> register to activate the INT1 interrupt line. Interrupt sources are masked (prevented from generating an interrupt) as long as the corresponding bit in the mask register is 0. Valid configurations are with None, One, Multiple or Every bit set to 1; having multiple possible interrupt sources will require the Interrupt Service routine to identify the correct one(s).

Fields

msk_	i1_	data	_ready:
msk_	_i1_	fifo_	empty:
msk_	_i1_	fifo_	overrun:
msk_	_i1_	fifo_	ths:

DATA_READY status FIFO_EMPTY status FIFO_OVERRUN status FIFO_THRESHOLD status msk_i1_int_and: msk_i1_int_or: msk_i1_otp_downloading: msk_i1_data_sync:

Rate interrupt AND status Rate interrupt OR status OTP_DOWNLOADING status DSYNC status

12.3.18 INT2_MSK

Register Address	Bank 1 - 0x11 (Hex) - 17 (Dec)									
Bit #	Bit 7 Bit 6		Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		
Fields	msk_i2_ data_ready	msk_i2_ fifo_empty	msk_i2_ fifo_overru n	msk_ i2_ fifo_ths	msk_ i2_ int_and	msk_ i2_ int_or	msk_i2_ otp_ downloading	msk_i2_ data_sync		
Туре	R	R	R	R	R	R	R	R		
Default Value	0	0	0	0	0	0	1	0		

Description

Interrupt 2 generation, mask register is used to enable selected interrupt sources in the <u>INT2 STS</u> register to activate the INT2 interrupt line. Interrupt sources are masked (prevented from generating an interrupt) as long as the corresponding bit in the mask register is 0. Valid configurations are with None, One, Multiple or Every bit set to 1; having multiple possible interrupt sources will require the Interrupt Service routine to identify the correct one(s).

Fields

msk_i2_data_ready:	DATA_READY status	msk_i2_int_and:	Rate interrupt AND status
msk_i2_fifo_empty:	FIFO_EMPTY status	msk_i2_int_or:	Rate interrupt OR status
msk_i2_fifo_overrun:	FIFO_OVERRUN status	msk_i2_otp_downloading:	OTP_DOWNLOADING status
msk_i2_fifo_ths:	FIFO_THRESHOLD status	msk_i2_data_sync:	DSYNC status

12.3.19 OTP_STATUS

Register Address	Bank 1 - 0x19 (Hex) - 24 (Dec)								
Bit #	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2							Bit 0	
Fields	RFU							ecc_stat	
	R								
Default Value	000000						00		

Description

OTP status register provides the OTP download status.

ecc_stat:	- b00: OTP download completed successfully
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- b01: OTP download completed successfully, 1 bit corrected
- b10: OTP download completed successfully, after some attempts
- b11: OTP download completed with errors

12.3.20 SILICON_REV_OTP

Register Address	Bank COMMON - 0x20 (Hex) - 32 (Dec)							
Bit #	7 6 5 4 3 2 1 0							
Fields								-
Туре	R							
Default Value	N/A							

Description

SILICON_REV_OTP identifies the MAX21001 silicon revision.

12.3.21 SERIAL_[0:5]

Register Address	Bank 0 - 0x[1A:1F] (Hex) – 26:31 (Dec)								
Bit #	Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0								
Fields									
Туре	R								
Default Value	N/A								

Description

SERIAL_0, SERIAL_1, SERIAL_2, SERIAL_3, SERIAL_4 and SERIAL_5 are 6 registers used to assign a unique identifier to every single MAX21001 sample to enable a complete tracability in terms of LOTs, Assembly history and Test equipment.

13 Definitions

Power supply [V]: This parameter defines the operating DC power supply voltage range of the MEMS gyroscope. Although it is always a good practice to keep V_{DD} clean with minimum ripple, unlike most of the competitors, who require an ultra-low noise, low-dropout regulator to power the MEMS gyroscope, the MAX21001 can not only operate at 1.71V but that supply can also be provided by a switching regular, to minimize the system power consumption.

Power supply current [mA]: This parameter defines the typical current consumption when the MEMS gyroscope is operating in normal mode.

Power supply current in Standby mode [mA]: This parameter defines the current consumption when the MEMS gyroscope is in Standby mode. To reduce power consumption and have a faster turn-on time, in Standby mode only an appropriate subset of the sensor is turned off.

Power supply current in Low Power Mode [mA]: This parameter defines the current consumption when the MEMS gyroscope is in a special mode named Low Power Mode. Whilst in Low Power Mode, the MAX21001 reduces significantly the power consumption, at the price of a slightly higher RND.

Power supply current in stand-by mode [\muA]: This parameter defines the current consumption when the MEMS gyroscope is powered down. In this mode, both the mechanical sensing structure and reading chain are turned off. Users can configure the control register through the I²C/SPI interface for this mode. Full access to the control registers through the I²C/SPI interface is guaranteed also in power-down mode.

Full-scale range [dps]: This parameter defines the measurement range of the gyroscope in degrees per second (dps). When the applied angular velocity is beyond the full-scale range, the gyroscope output signal will be saturated.

Zero-rate level [LSBs]: This parameter defines the zero rate level when there is no angular velocity applied to the gyroscope.

Sensitivity [mdps/LSB]: Sensitivity (mdps/LSB) is the relationship between 1 LSB and milli-dps. It can be used to convert a digital gyroscope's measurement in LSBs to angular velocity.

Sensitivity change vs. Temperature [%/°C]: This parameter defines the sensitivity change in percentage (%) over the operating temperature range specified in the datasheet.

Zero-rate level change vs. Temperature [dps/°C]: This parameter defines the zero rate level change in degree per second (dps/°C) over the operating temperature range.

Non-linearity [% FS]: This parameter defines the maximum error between the gyroscope's outputs and the bestfit straight line in percentage with respect to the full-scale (FS) range.

System bandwidth [Hz]: This parameter defines the frequency of the angular velocity signal from DC to the builtin bandwidth (BW) that the gyroscopes can measure. A dedicated register can be modified to adjust the gyroscope's bandwidth.

Rate noise density [dps/vHz]: This parameter defines the standard resolution that users can get from the gyroscopes outputs together with the BW parameter.

Self-test [dps]: This feature can be used to verify if the gyroscope is working properly or in order to not physically rotate the gyroscope after it is assembled on a PCB. When the self-test is enabled, an internal electrostatic force is generated to move the masses to simulate the Coriolis Effect. If the gyroscope's outputs are within the specified self-test values in the data sheet, then the gyroscope is working properly. Therefore, the self-test feature is an important consideration in a user's end-product mass production line.